



Player Name: Vic

List Name: Sons of the Shagoth

Allegiance: Beasts of Chaos

- *Greatfray: Quakefray*
- *Mortal Realm: Ghur*
- *Grand Strategy: Protect the Herdstone*
- *Triumphs: Inspired*

LEADERS

Dragon Ogor Shaggoth (270)*

- *General*
- *Command Trait: Bestial Cunning*
- *Lore of Dark Storms: Hailstorm*

Beasts of Chaos Tzaangor Shaman (120)*

- *Artefact: Brayblast Trumpet*
- *Lore of the Twisted Wilds: Tendrils of Atrophy*

Great Bray-Shaman (100)*

- *Lore of the Twisted Wilds: Wild Rampage*

Great Bray-Shaman (100)

- *Lore of the Twisted Wilds: Vicious Stranglethorns*

UNITS

6 x Dragon Ogors (420)*

BEHEMOTHS

Ghorgon (240)*

- *Beasts of Chaos Battleline (Greatfray: Quakefray)*

Ghorgon (240)*

- *Beasts of Chaos Battleline (Greatfray: Quakefray)*

Quakefray Cygor (210)*

- *Universal Prayer Scripture: Curse*
- *Beasts of Chaos Battleline (Greatfray: Quakefray)*

Quakefray Cygor (210)*

- *Universal Prayer Scripture: Heal*
- *Beasts of Chaos Battleline (Greatfray: Quakefray)*

ENDLESS SPELLS & INVOCATIONS

Wildfire Taurus (70)

CORE BATTALIONS

***Battle Regiment**

TOTAL: 1980/2000 WOUNDS: 120

LEADERS: 4/6 BATTLELINES: 5 (3+) BEHEMOTHS: 4/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 1/3 ALLIES: 0/400

REINFORCED UNITS: 1/4 DROPS: 2